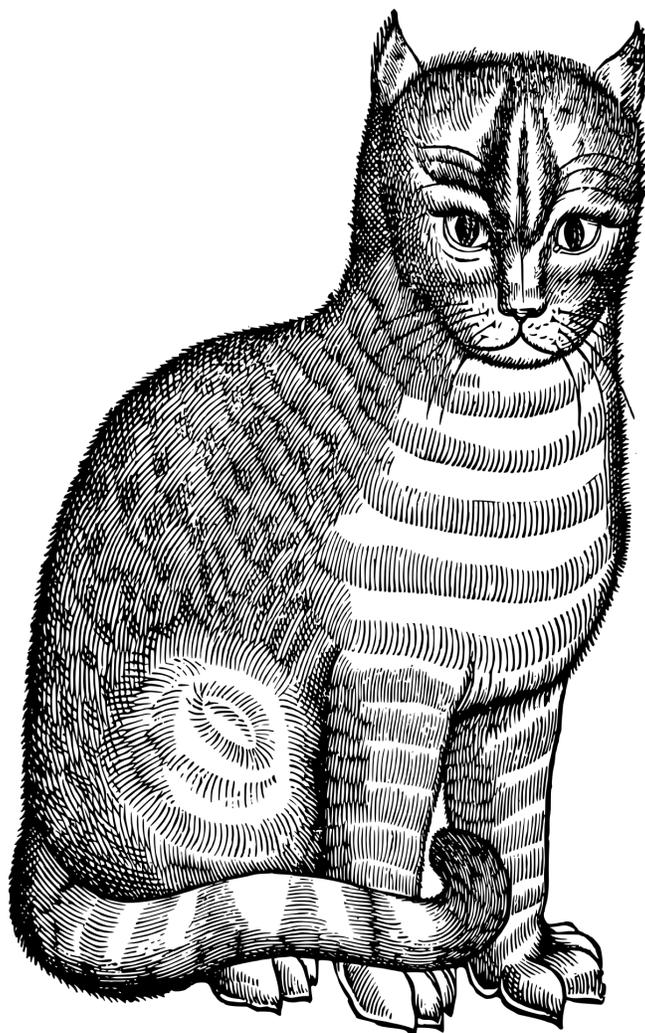


# Lukas James Bass



## Percussion Quartet:

*“Why did you come to my house?”*



# Lukas James Bass

## Percussion Quartet:

*“Why did you come to my house?”*

*(2024)*

*ca. 5' 30”*

## Equipment Needed:

Perc 1:

Almglocken tuned to B4, C5, E5 and F5; should be hanging

Perc 2:

Suspended Cymbal (can be shared with perc 3)

3 octave glockenspiel

Perc 3:

Suspended Cymbal (can be shared with perc 2)

Vibraphone (damper should be held down for the whole piece)

When multiple notes are being played or tremoloed, the bottom notes should be played with harder than the top note. If there is one note being played, the soft mallet should be used

Perc 4:

Bass Drum

Suspended Cymbal

## Key:



- Use bow(s)

*For Bowed Bass Drum: Use two bows. Place the first bow's spine along the skin of the bass drum (bow hairs pointed towards you) parallel to the floor. the tip and screw should both be equidistant from the center and edge of the bass drum. Hold it near the screw. Bow with the second bow perpendicular to the first bow.*

*Bass drum bowing dynamics:*

*Dynamics when using the bow do not refer to volume, but to bow pressure. Each should be played as audibly as possible*

*p = Faster bowing, less pressure and very close to the tip. Makes a higher pitch groaning sound.*

*f = bowing along the middle slowly with great pressure makes a low droning sound.*

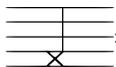
*crescendo/diminuendo = move from p to f gradually in a diagonal line*



- hit with palm of hand



- tap instrument with finger or knuckle



= deadstroke

## Performance notes:

Always lv: let instruments ring out unless marked otherwise

composed for the RAKL Percussion Quartet

# Percussion Quartet: "Why did you come to my house?"

Lukas James Bass (2024)

Lento

1 Almglocken

2 Glockenspiel

3 Vibraphone

4 Bass Drum  
Suspended Cymbal

rubber mallets

lv sempre

deadstroke

ord.

ord.

for as long as you can bow in one stroke

ord.

p

f

pp

p

6

1 Alm.

2 Glock.

3 Vib.

4 B. Dr.  
Sus. Cym.

dead stroke

ord.

deadstroke

ord.

ord.

p

pp

mf

mf

pp

f

A

11

1-1 Alm. *mf* *mf*

2-2 Glock. ord. dead stroke ord.

3-3 Vib. Sus. Cym.

4 B. Dr. Sus. Cym.

16

B

1-1 Alm. *f*

2-2 Glock. ord. *mf*

3-3 Sus. Cym. mute *ff*

4 B. Dr. Sus. Cym. ord. l.v. *sffz*

Percussion Quartet

21

Alm. *p sempre*

Glock. *f* mute e w/ stick let f ring mute f w/ stick let e ring

Vib. *p* *(p)* *pp* [Vib.] [Sus. Cym.]

4 B. Dr. *mf-p* *fp*  
Sus. Cym.

26

Alm.

Glock. *mf* *mp*

Vib. *(p)* *p* *(p)* [Vib.] [Sus. Cym.]

4 B. Dr. *ff*  
Sus. Cym.

C

32

1 Alm. *mf*

2 Glock. *mf*

3 Sus. Cym. *sfz* *mf* [Sus. Cym.] [Vib.]

4 B. Dr. *fff* *sfz* *pp sempre*  
Sus. Cym.

39

1 Alm. *fp* *fp* *fp*

2 Glock. *fp* *fp*

3 Vib. *fp* *fp* *fp*

4 B. Dr. *fp*  
Sus. Cym.

45 D

Alm. *ff* *ppp* *mf*  
brass mallets

Glock. *ff* *ppp*

Vib. *ff* *p* *f*  
vib on until end  
medium slow if possible

4 B. Dr. *p* *sfz*  
Sus. Cym. *ff*

51 20-30 seconds

Alm. *ff* *fff* *ffff cresc.* mute perc 4 cymbal

Glock. *f* *ff* *fff* *ffff cresc.* 20-30 seconds

Vib. *ff* *fff* *f* *ffff cresc.* Sus. Cym. *sfz* 20-30 seconds mute

4 B. Dr. *sfz* *ffff cresc.* 20-30 seconds  
Sus. Cym. *ffff cresc.* *sfz*

57 **E**

Alm. *mf* *mf*

Sus. Cym. *p* **Sus. Cym.**

Vib. *mf* **Vib.** *mf* *trancuillo*

Wait until almost inaudible

B. Dr. *p*

Sus. Cym.

63

Alm. *n* *pp*

Glock. **Glock.** rubber mallets

Sus. Cym. *p* **Sus. Cym.** ord.

Vib. *p*

B. Dr.

Sus. Cym.

Percussion Quartet

68 F

Alm. ord. *mf* ord. *mf*

2 Sus. Cym. mute Glock. rubber mallets

Vib.

4 B. Dr. *p*

Sus. Cym.

73

Alm. *pp*

Glock. *mf*

Vib. *mf*

4 B. Dr. *pp* *sempre*

Sus. Cym.

Percussion Quartet

77 G

Alm. *f* *mf*

Glock. *f* *mf*

Vib. *f* *mf*

4 B. Dr. *p* *p* *pp* sempre  
Sus. Cym.

82

Alm. *p*

Glock. *p*

Vib. *p*

4 B. Dr. *ppp*  
Sus. Cym.